Millenium

MPS-250 USB

e-drum set

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1 General notes

This user manual contains important information on safe operation of the device. Read and follow all safety notes and all instructions. Save this manual for future reference. Make sure that it is available to all persons using this device. If you sell the device, include the manual for the next owner.

Our products are subject to a process of continuous development. We therefore reserve the right to make changes without notice.

Symbols and signal words

This section provides an overview of the symbols and signal words used in this user manual.

Signal word	Meaning
DANGER!	This combination of symbol and signal word indicates an immediate dangerous situation that will result in death or serious injury if it is not avoided.
CAUTION!	This combination of symbol and signal word indicates a possible dangerous situation that can result in minor injury if it is not avoided.
NOTICE!	This combination of symbol and signal word indicates a possible dangerous situation that can result in material and environmental damage if it is not avoided.

Warning signs	Type of danger
	Warning – danger zone.

2 Safety notes

Intended use

Drum modules are intended to be used for converting digital trigger signals from drum pads to various percussion sounds. Use the unit only as described in this manual. Any other use or use under other operating conditions is considered to be improper and may result in personal injury or property damage. No liability will be assumed for damages resulting from improper use.

This device may be used only by persons with sufficient physical, sensorial, and intellectual abilities and having corresponding knowledge and experience. Other persons may use this device only if they are supervised or instructed by a person who is responsible for their safety.

Safety

> **DANGER!**
> **Danger for children**
>
> Ensure that plastic bags, packaging, etc. are disposed of properly and are not within reach of babies and young children. Choking hazard!
>
> Ensure that children do not detach any small parts (e.g. knobs or the like) from the unit. They could swallow the pieces and choke!
>
> Never let children unattended use electrical devices.

> **CAUTION!**
> **Possible hearing damage**
>
> With loudspeakers or headphones connected, the device can produce volume levels that may cause temporary or permanent hearing impairment.
>
> Do not operate the device permanently at a high volume level. Decrease the volume level immediately if you experience ringing in your ears or hearing impairment.

> **NOTICE!**
> **Operating conditions**
>
> This device has been designed for indoor use only. To prevent damage, never expose the device to any liquid or moisture. Avoid direct sunlight, heavy dirt, and strong vibrations.

> **!** **NOTICE!**
> **External power supply**
> The device is powered by an external power supply. Before connecting the external power supply, ensure that the input voltage (AC outlet) matches the voltage rating of the device and that the AC outlet is protected by a residual current circuit breaker. Failure to do so could result in damage to the device and possibly the user.
>
> Unplug the external power supply before electrical storms occur and when the device is unused for long periods of time to reduce the risk of electric shock or fire.

3 Features

- 184 sounds
- 20 pre-programmed drum kits
- 50 pre-programmed patterns
- Metronome
- Recording and playback function
- Flexible pad programming
- Connections: Headphones, Line IN/OUT and USB-MIDI
- Automatic switchoff

4   Scope of delivery

> *Before assembling the e-drum set, verify that the delivery is complete by means of the list below.*

- Rack, consisting of two side legs, a horizontal crossbar and three wing arms with holder clamps (pre-assembled unit)
- 2 × supports for crash pad and ride pad
- 1 × support for hi-hat pad
- 2 × feet with pre-mounted holder clamps
- 3 × tom pads, 8"
- 1 × tom pad with rim trigger, 8"
- 1 × crash pad with choke function, 12"
- 1 × ride pad, 12"
- 1 × hi-hat pedal and hi-hat pad, 8"
- 1 × bass drum pad, 6"
- Drum module
- Complete pad cabling
- 9 V ⎓ (DC) power supply unit

5 Assembly

Overview   The following overview shows the typical setup of a drum set.
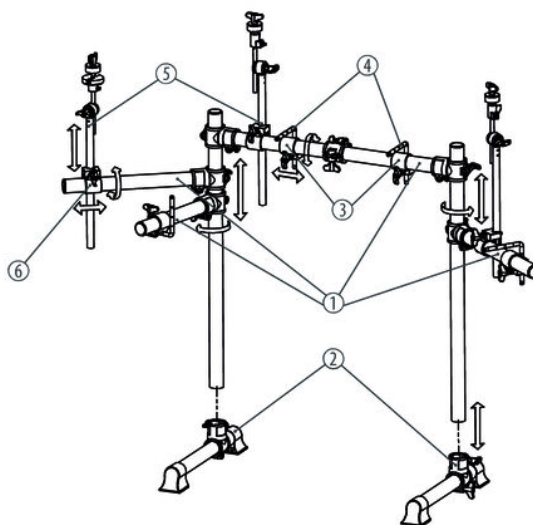
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MUSIC IS OUR PASSION
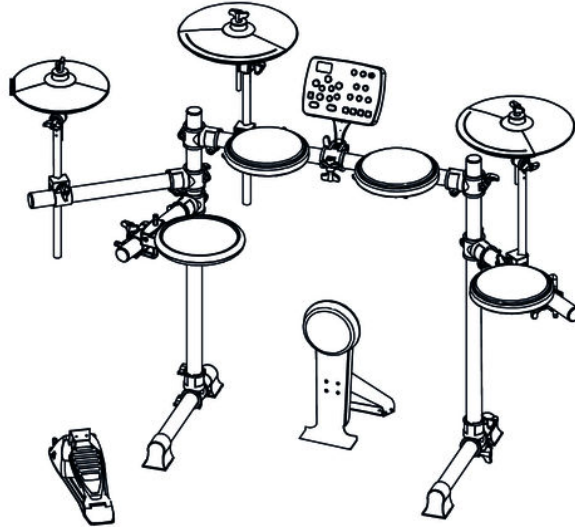
Setting up the rack

1	Adjust the height of the rack's horizontal crossbar and three wing arms according to your preferred playing position. Then tighten the retaining screws.
2	Position the two feet on the floor and insert the two rack legs into the holder clamps provided for this purpose. Make sure that the lower ends of the legs are resting flush on the floor. Then tighten the retaining screws.
3	Position the holder clamps for the individual pads. Then tighten the retaining screws.
4	Turn the L-rods into a suitable position for mounting the pads. Then tighten the retaining screws.
5	Insert the crash pad, ride pad and hi-hat pad supports into the respective holder clamps on the rack. Secure the supports at the desired vertical position using the retaining screws.
6	Loosen the retaining screws at the support joints and orient the supports so as to match your preferred playing position. Then re-tighten the retaining screws.

Hi-hat, crash, ride

Unscrew the wing nuts from the pad supports and remove the felt washers from the supports. Place the pads on their supports as illustrated. Put the felt washers on top of the pads, and secure the pads on their supports using the respective wing nuts. Observe the part designations of the pads during assembly (HI-HAT = A-8 Hi-Hat, CRASH = A-12 Cymbal edg., RIDE = A-12 Cymbal).
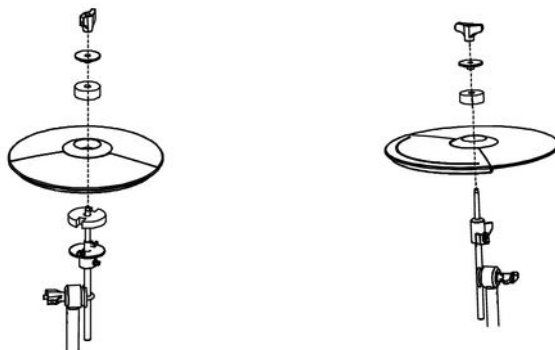
Snare, toms

Fit the snare pad (left) and the tom pads (right) onto the L-rods as illustrated, align the L-rods according to your preferred playing position, and tighten the retaining screws on the rack and on the pads.

Bass drum

The bass drum pad is played with a bass drum pedal (not included in the scope of delivery). The following figure shows an example of assembling the bass drum pad with a bass drum pedal. Observe the assembly instructions of the bass drum pedal.
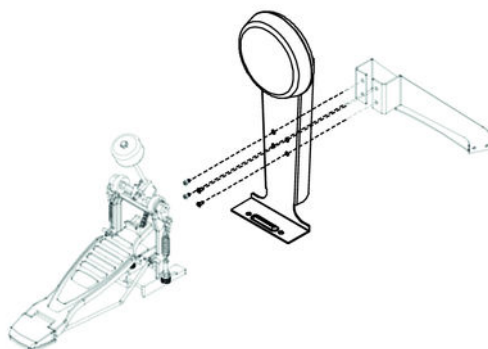
Drum module

Attach the drum module to its support using the screws supplied, as illustrated. Then affix the support plate to the holder clamp on the rack.
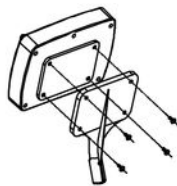
Setup and cabling

Finally adjust the rack and all pads according to your preferences. As a final step, all pads must be connected to the drum module by means of cables (see ↳ *'Connecting the pads' on page 13*).

6   Installation

Connecting the power supply
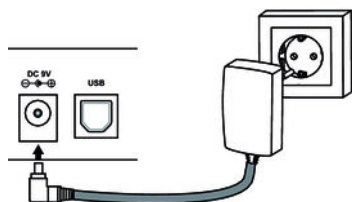
Connect the power supply unit included in delivery to the DC 9V input on the rear of the drum module and then insert the power plug into the socket outlet.

Connecting USB devices
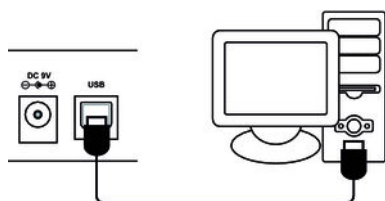
Connect an external USB device (PC) to the USB port on the rear of the drum module.

Connecting the pads
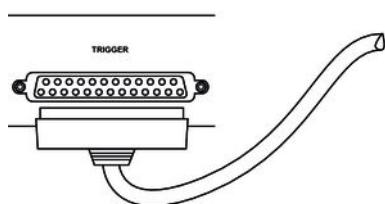
Connect the pads on the rack to the D-sub connector on the rear of the drum module using the cable harness (pad cable) supplied (observe cable markings).

Connecting headphones
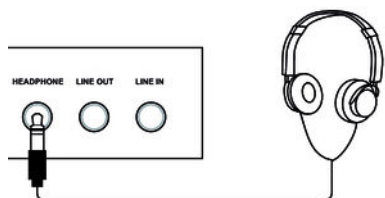
Connect your stereo headphones to the HEADPHONE output on the rear of the drum module.

Connecting a speaker, amplifier or PA system
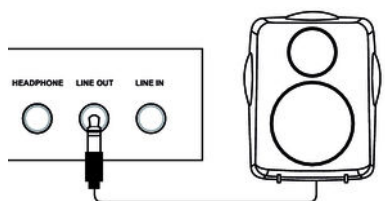
Connect an active speaker, an amplifier or your PA system to the LINE OUT output on the rear of the drum module. When connecting an external mono system, we recommend using a stereo-to-mono adapter.

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Connecting audio devices
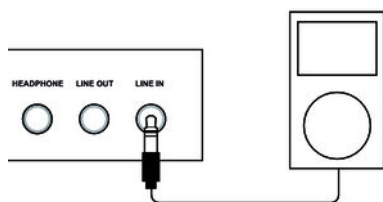
Connect audio devices such as CD players, MP3 players, etc. to the LINE IN input on the rear of the drum module.

7 Connections and controls

Drum module, front panel
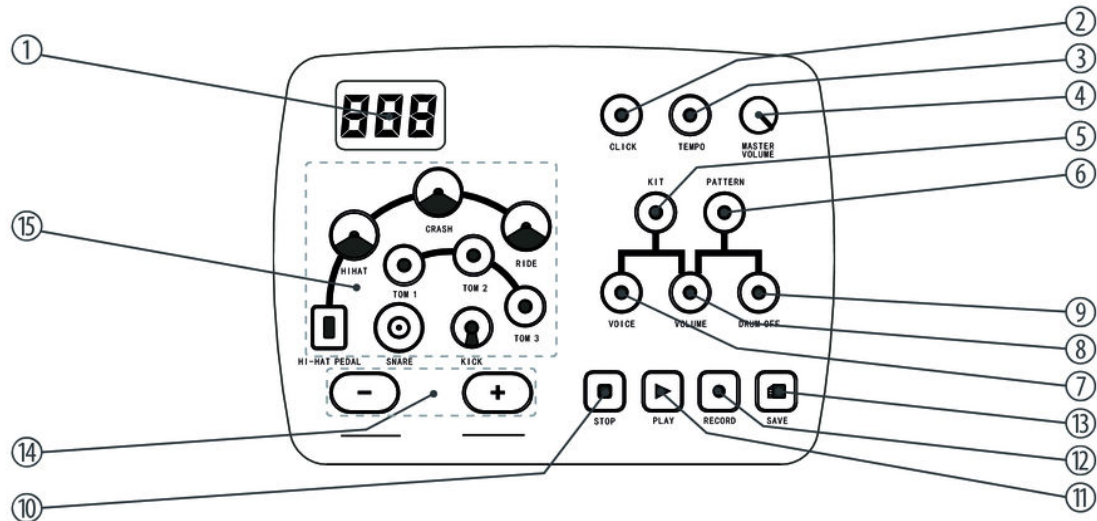
1	7-segment LED display, 3 digits
2	*[CLICK]* Button for switching the metronome on/off.
3	*[TEMPO]* Button for setting the metronome speed and controlling the recording and playback speed.
4	*[MASTER VOLUME]* Knob control for adjusting the playback volume of the drum module.
5	*[KIT]* Button for opening the KIT menu.
6	*[PATTERN]* Button for opening the PATTERN menu.
7	*[VOICE]* Button for opening the VOICE menu.
8	*[VOLUME]* Button for opening the VOLUME menu.
9	*[DRUM OFF]* Button for muting the drum track of a pattern.
10	*[STOP]* Button for stopping pattern playback and for terminating a recording.

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11	*[PLAY]*
	Button for playing back a pattern.
12	*[RECORD]*
	Button for activating the recording mode.
13	*[SAVE]*
	Button for saving a recording.
14	*[–]/[+]*
	Selection / navigation buttons for all menus with forward and fast forward (press and hold down).
	Reset function
	To reset the drum module to its factory defaults, press and hold down these two buttons during startup of the device until *'rES'* appears on the display.
15	Pad selection buttons
	[HI-HAT-PEDAL], *[HI-HAT]*, *[CRASH]*, *[RIDE]*, *[TOM 1/2/3]*, *[KICK]*, *[SNARE]*

Drum module, rear panel
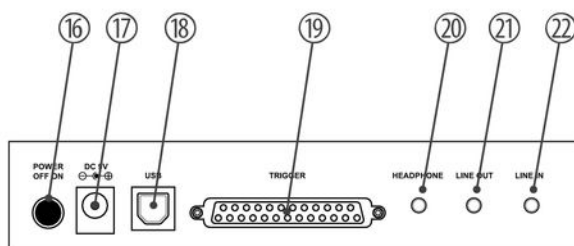
16	**POWER OFF	ON**
	Push button for turning the drum module on/off. After switching off the device, wait at least 5 s before switching it on again (time required for resetting the electronic circuits).
17	**DC 9V**
	Socket for connecting the power supply unit.
18	**USB**
	USB port for connecting a PC with USB interface. The drum module is compatible with Windows® XP, Windows® Vista and Windows® 7 as well as Apple Macintosh and is recognized as an external audio device by the PC.

19	**TRIGGER**
	25-pin D-sub connector for connecting the pad cable supplied.
20	**HEADPHONE**
	Headphone output (stereo).
21	**LINE OUT**
	Output jack for connecting an active speaker or an amplifier or directly a PA system. When connecting an external mono system, we recommend using a stereo-to-mono adapter.
22	**LINE IN**
	Input jack for connecting external audio devices such as CD players, MP3 players, etc.

8 Operation

8.1 Functions

Power on

> ⓘ *Before switching on the device, check all cables for proper connection.*
>
> *Before switching on the device, turn the [MASTER VOLUME] control of the drum module to its minimum level, and switch off all external devices connected.*

Switch on the drum module using the *[ON/OFF]* push button.

Automatic switchoff

When the drum module is not used, it will switch off automatically after 20 minutes. To switch it on again, press the *[ON/OFF]* push button.

Adjusting the volume

If applicable, switch on any connected active speaker or amplifier and set the volume control of the external device to a medium level first. To set the output volume of the drum module, hit a pad while slowly turning the *[MASTER VOLUME]* control in clockwise direction.

Selecting a drum kit

A drum kit is a percussion arrangement where each trigger is assigned a certain voice and several sound parameters. By selecting a drum kit, you can instantly tailor the sound of your e-drum set to match the desired style of music. You may also create and save your own drum kits on the basis of the 20 on-board drum kits (see ✎ Chapter 11.1 'Kit list' on page 25).

1. ▶ After switching on the drum module, the KIT menu opens by default. If another menu opens, press the *[KIT]* button to open the KIT menu. The number of the first drum kit appears on the display.

2. ▶ Use the *[–] / [+]* buttons to select the desired drum kit ('01' to '20').

Adjusting drum kits

You can set the voice and volume of each single trigger of the drum kit.

1. ▶ Switch to the KIT menu and select the desired kit using the *[–] / [+]* buttons.

2. ▶ Press the button of the pad to which you want to assign a certain voice and/or whose volume you want to change. Alternatively you can activate the corresponding pad also by striking it directly.

3. ▶ Press the *[VOICE]* button to open the VOICE menu, or press the *[VOLUME]* button to adjust the pad volume.

   ⇨ The number of the currently set voice or volume appears on the display.

   Depending on your selection, the signal LED of either the *[VOICE]* or the *[VOLUME]* button is lit.

4. ▶ Using the *[–] / [+]* buttons, select the desired voice ('1' to '184'), or set the volume to any desired value between '0' and '127'.

5. ▸ Activate the next pad, or confirm your selection with *[SAVE]* to permanently assign the new settings.

ⓘ *If you do not want to permanently save your changes, press either the [VOICE] or the [VOLUME] button (depending on your previous selection) to exit the editing mode. All unsaved changes will be lost when you switch off the drum module.*

Selecting a pattern

The drum module comes with 50 different built-in patterns for accompaniment and practice.

1. ▸ Press the *[PATTERN]* button to open the PATTERN menu. The number of the first pattern appears on the display.

2. ▸ Use the *[–] / [+]* buttons to select the desired pattern (*'P01'* to *'P50'*).

3. ▸ Press the *[PLAY]* button to start playback.

   ⇨ The pattern will be played back in an endless loop until you select another pattern or terminate playback by pressing the *[STOP]* button.

You may adjust the pattern playback speed at any moment by means of the *[–] / [+]* buttons.

1. ▸ Press the *[TEMPO]* button. The current playback speed appears on the display.

2. ▸ Using the *[–] / [+]* buttons, set the playback speed to any desired value between *'40'* and *'240'*.

ⓘ *To reset the playback speed, simultaneously press the [–] / [+] buttons.*

You may adjust the pattern playback volume at any moment by means of the *[–] / [+]* buttons.

1. ▸ Press the *[VOLUME]* button. The current playback volume appears on the display.

2. ▸ Using the *[–] / [+]* buttons, set the playback volume to any desired value between *'0'* and *'127'*.

ⓘ *When practicing, you can mute the pattern's drum track ([DRUM OFF] button).*

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Metronome

Press the *[CLICK]* button to activate or deactivate the metronome.

You may adjust the click speed at any moment by means of the *[–] / [+]* buttons.

1. ▶ Press the *[TEMPO]* button. The current click speed appears on the display.

2. ▶ Using the *[–] / [+]* buttons, set the click speed to any desired value between *'40'* and *'240'*.

> To reset the click speed to its default value (120 bpm), simultaneously press the *[–] / [+]* buttons.

Recording function

The drum module offers you the possibility of recording a pattern of your own and saving it as pattern no. *'051'* on the device. The recording can be done with or without accompaniment pattern. When recording with an accompaniment pattern, you can mute the included drum track (*[DRUM OFF]* button).

Recording without accompaniment pattern

1. ▶ Press the *[RECORD]* button to activate the recording mode.

   ⇨ The signal LED of the *[RECORD]* button starts flashing. The number of the first pattern appears on the display. Press the *[PATTERN]* button to record without accompaniment (*'oFF'* message).

2. ▶ Start recording by striking a pad (synchro start).

   ⇨ The signal LED of the *[RECORD]* button lights up.

3. ▶ Terminate your recording by pressing the *[STOP]* button.

   ⇨ The signal LED of the *[RECORD]* button goes out.

Recording with accompaniment pattern

1. ▶ Press the *[RECORD]* button to activate the recording mode.

   ⇨ The signal LED of the *[RECORD]* button starts flashing. The number of the first pattern appears on the display.

2. ▶ Use the *[–] / [+]* buttons to select the desired accompaniment pattern.

3. ▶ Adjust the pattern volume and pattern speed (see).

4. ▶ Start recording by pressing the *[RECORD]* button (auto start with one 4/4 bar pre-count).

   ⇨ The signal LED of the *[RECORD]* button lights up. The pattern will be played back in an endless loop until you terminate playback by pressing the *[STOP]* button and the signal LED of the *[RECORD]* button goes out.

> ⓘ *The accompaniment pattern always plays until the last bar during a recording, independently of when you terminate your recording.*

Recording with metronome

To make the metronome click during a recording, press the *[CLICK]* button after activating the recording mode (signal LED of the button starts flashing). The clicking will automatically set in with the recording.

> ⓘ *The click sound is not recorded.*

Terminating and playing back a recording

1. ▷ Terminate your recording by pressing either the *[RECORD]* or the *[STOP]* button.

   ⇨ The signal LED of the *[RECORD]* button is flashing.

2. ▷ Save your recording by pressing the *[SAVE]* button.

   ⇨ The signal LED of the *[RECORD]* button goes out.

   The signal LED of the *[PATTERN]* button lights up.

   'P51' appears on the display.

Discarding or overwriting a recording

To discard your recording, press either the *[KIT]* or the *[PATTERN]* button to exit the recording mode.

To overwrite your recording, start a new recording as described above.

8.2 Playing the pads

The bass drum, snare, hi-hat and cymbals of an analog drum set are replaced by pads here. When you strike a pad, an integrated trigger produces the previously assigned voice via the drum module. The harder you hit a pad, the louder the sound produced.

Toms

Tom pads have only one trigger and must be hit in the center in order to produce a sound.

Crash and ride

Crash and ride pads have only one trigger and must be hit in the slightly thicker rubber-coated zone to produce a sound.

The crash pad can be muted with the hand just like an analog cymbal (choke function).

Snare

The snare pad has two triggers: the center trigger produces the typical snare sound, while the rim trigger produces rim shots.

Bass drum

The bass drum pad has only one trigger and must be hit in the center to produce a sound.

Hi-hat

- You produce a closed hi-hat sound by keeping the hi-hat pedal depressed while hitting the hi-hat
- You produce an open hi-hat sound by not pressing the hi-hat pedal while hitting the hi-hat
- An open hi-hat sound changes smoothly to a closed hi-hat sound when you start pressing the hi-hat pedal while hitting the hi-hat.

9   Technical data

Pads	9 velocity-sensitive drum pads, including bass drum pedal and hi-hat pedal
Sounds	184
Drum kits	20 pre-programmed drum kits
Patterns	50 pre-programmed patterns, 1 user-defined pattern
Connections	25-pin D-sub for connecting the pads (pad cable included in delivery)
	USB
	LINE IN / LINE OUT (3.5 mm jack connectors)
	Headphones (3.5 mm jack connector)
Mains power supply	9 V ⎓ power supply unit

10 Connector and pin assignments

Introduction

This chapter will help you select the right cables and plugs to connect your valuable equipment in such a way that a perfect sound experience is ensured.

Please note these advices, because especially in 'Sound & Light' caution is indicated: Even if a plug fits into the socket, an incorrect connection may result in a destroyed power amp, a short circuit or 'just' in poor transmission quality!

Balanced and unbalanced transmission

Unbalanced transmission is mainly used in semi-professional environment and in hifi use. Instrument cables with two conductors (one core plus shielding) are typical representatives of the unbalanced transmission. One conductor is ground and shielding while the signal is transmitted through the core.

Unbalanced transmission is susceptible to electromagnetic interference, especially at low levels, such as microphone signals and when using long cables.

In a professional environment, therefore, the balanced transmission is preferred, because this enables an undisturbed transmission of signals over long distances. In addition to the conductors 'Ground' and 'Signal', in a balanced transmission a second core is added. This also transfers the signal, but phase-shifted by 180°.

Since the interference affects both cores equally, by subtracting the phase-shifted signals, the interfering signal is completely neutralized. The result is a pure signal without any noise interference.

1/4" TS phone plug (mono, unbalanced)

1	Signal
2	Ground

3.5 mm TRS phone plug (mono, balanced)

1	Signal (in phase, +)
2	Signal (out of phase, –)
3	Ground

Three-pole 1/8" mini phone jack (stereo, unbalanced)

1	Signal (left)
2	Signal (right)
3	Ground, shielding

11 Appendix

11.1 Kit list

No.	Name		No.	Name
01	Pop		11	HeavyBeat
02	Electric		12	Metal
03	Jazz		13	Rock
04	BeatBox		14	Punk
05	808		15	Carbon
06	Fireball		16	Disco
07	Magnet		17	TightRope
08	Dry		18	Smashing
09	Machine		19	Largeness
10	Room		20	Funky

11.2 Voice list

No.	Description		No.	Description
GM			010	KickDrum1
001	HighQ		011	SideStick
002	Slap		012	SnareDrum2
003	ScraPush		013	HandClap
004	ScraPull		014	SnareDrum1
005	Stick		015	LoFloTom2
006	SquarClick		016	CloseHH
007	MetroClick		017	LowFloTom1
008	MetroBell		018	PedalHH
009	KickDrum2		019	LowTom

No.	Description		No.	Description
020	OpenHi-hat		033	RideCymb2
021	Low-midTom		034	HiBongo

No.	Description
022	Hi-midTom
023	CrashCymb1
024	RHighTom
025	RideCymb1
026	ChCymbal
027	RideBell
028	Tambourine
029	SplashCymb
030	Cowbell
031	CrashCymb2
032	VibraSlap

No.	Description
035	LowBongo
036	MuteConga
037	HiConga
038	LowConga
039	HighTimbal
040	LowTimbale
041	HighAgogo
042	LowAgogo
043	Cabasa
044	Maracas
045	ShortWhist

No.	Description
046	LongWhist
047	ShortGuiro
048	LongGuiro
049	Claves
050	Hi W-Block
051	Lo W-Block
052	MuteCuica
053	OpenCuica
054	MuteTriang
055	OpenTriang
056	Cabasa
057	Shaker
058	Belltree

No.	Description
059	Castanets
060	MuteSurdo
061	OpenSurdo
KICK	
062	Kick 1
063	Kick 2
064	Kick 3
065	Kick 4
066	Kick 5
067	Kick 6
068	Kick 7
069	Kick 8
070	Kick 9

No.	Description
071	Kick 10
072	Kick 11
073	Kick 12
074	Kick 13

No.	Description
083	Snare 3
084	Snare 4
085	Snare 5
086	Snare 6

No.	Description		No.	Description
075	Kick 14		087	Snare 7
076	Kick 15		088	Snare 8
077	Kick 16		089	Snare 9
078	Kick 17		090	Snare 10
079	Kick 18		091	Snare 11
080	Kick 19		092	Snare 12
SNARE			093	Snare 13
081	Snare 1		094	Snare 14
082	Snare 2		095	Snare 15

No.	Description		No.	Description
096	Snare 16		109	Snare 29
097	Snare 17		110	Snare 30
098	Snare 18		111	Snare 31
099	Snare 19		112	Snare 32
100	Snare 20		113	Snare 33
101	Snare 21		114	Snare 34
102	Snare 22		115	Snare 35
103	Snare 23		**SIDE STICK**	
104	Snare 24		116	SideStick 1
105	Snare 25		117	SideStick 2
106	Snare 26		118	SideStick 3
107	Snare 27		**CLOSED HI-HAT**	
108	Snare 28		119	Closed Hi-Hat 1

No.	Description		No.	Description
120	Closed Hi-Hat 2		132	Open Hi-Hat 2
121	Closed Hi-Hat 3		133	Open Hi-Hat 3
122	Closed Hi-Hat 4		134	Open Hi-Hat 4
123	Closed Hi-Hat 5		135	Open Hi-Hat 5
124	Closed Hi-Hat 6		136	Open Hi-Hat 6
125	Closed Hi-Hat 7		137	Open Hi-Hat 7

No.	Description
126	Closed Hi-Hat 8
127	Closed Hi-Hat 9
128	Closed Hi-Hat 10
129	Closed Hi-Hat 11
130	Closed Hi-Hat 12
OPEN HI-HAT	
131	Open Hi-Hat 1

No.	Description
138	Open Hi-Hat 8
139	Open Hi-Hat 9
140	Open Hi-Hat 10
141	Open Hi-Hat 11
142	Open Hi-Hat 12
143	Open Hi-Hat 13

No.	Description
HI TOM	
144	Hi Tom 1
145	Hi Tom 2
146	Hi Tom 3
147	Hi Tom 4
148	Hi Tom 5
149	Hi Tom 6
150	Hi Tom 7
151	Hi Tom 8
MID TOM	
152	Mid Tom 1
153	Mid Tom 2
154	Mid Tom 3

No.	Description
155	Mid Tom 4
156	Mid Tom 5
157	Mid Tom 6
158	Mid Tom 7
159	Mid Tom 8
LOW TOM	
160	Low Tom 1
161	Low Tom 2
162	Low Tom 3
163	Low Tom 4
164	Low Tom 5
165	Low Tom 6
166	Low Tom 7

No.	Description
167	Low Tom 8
CRASH	
168	Crash 1
169	Crash 2
170	Crash 3
RIDE	
171	Ride 1
172	Ride 2

No.	Description
176	Ride 6
OTHER PERCUSSION	
177	Percussion 1
178	Percussion 2
179	Percussion 3
180	Percussion 4
181	Percussion 5
PEDAL HI-HAT	

No.	Description		No.	Description
173	Ride 3		182	Pedal Hi-Hat 1
174	Ride 4		183	Pedal Hi-Hat 2
175	Ride 5		184	Pedal Hi-Hat 3

11.3   MIDI implementation

Function		Transmitted	Recognized	Remarks
Basic channel		10	1-16	
Note number		0-127	0-127	
Velocity	Note ON	1-127	0-127	
	Note OFF	64	0-127	
Major Controls	B9h 04h xxh	Yes	No	Hi-Hat pedal control
	Bxh 79h 00h	Yes	Yes	Reset All Controller
	Bxh 7Bh 00h	Yes	Yes	All Notes OFF
Programme Change		No	Yes	
System Exclusive		Yes	Yes	
RPN		No	Yes	
NRPN		Yes	Yes	

Channel 10 supports only Bank 0.

For more information regarding "System Exclusive", "RPN" and "NRPN", please contact your specialized dealer.

Instrument	Note		Instrument	Note
Tom 1	48		Ride	51
Tom 2	45		Hi-Hat Open	46
Tom 3	41		Hi-Hat Close	42
Snare	38		Hi-Hat Pedal	44
Snare Rim	37		Kick	36
Crash	55			

12   Cleaning

Device parts

Clean the accessible parts of the device regularly. The frequency of cleaning depends on the operating environment: moist, smoky or particularly dirty environments may cause a higher accumulation of dirt on the components of the device.

- Use a dry soft cloth for cleaning.
- Remove stubborn stains with a slightly damp cloth.
- Never use cleaners containing alcohol or thinner.
- Never put any vinyl items on the device, as vinyl can stick to the surface or lead to its discolouration.

13 Protecting the environment

Disposal of the packaging material

For the transport and protective packaging, environmentally friendly materials have been chosen that can be supplied to normal recycling.

Ensure that plastic bags, packaging, etc. are properly disposed of.

Do not just dispose of these materials with your normal household waste, but make sure that they are collected for recycling. Please follow the notes and markings on the packaging.

Disposal of your old device

This product is subject to the European Waste Electrical and Electronic Equipment Directive (WEEE). Do not dispose with your normal household waste.

Dispose of this device through an approved waste disposal firm or through your local waste facility. When discarding the device, comply with the rules and regulations that apply in your country. If in doubt, consult your local waste disposal facility.

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